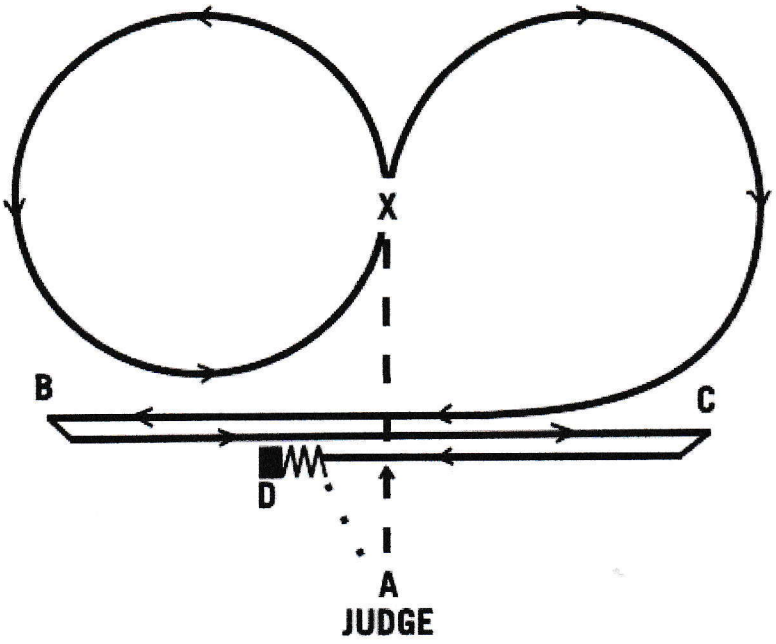
WORKING – WP1

Stockmans Challenge 2024

Event _____ Class _____

Horse _____ Rider _____



		Possible Points	Judge's Marks
1	Type, Presentation and Overall Impression	10	
2	Trot to X with light rein	10	
3	Canter circle left	10	
4	Simple change at X	10	
5	Canter three quarter circle and continue to B	10	
6	Roll back to left	10	
7	Canter to C roll back to right	10	
8	Canter to D and stop	10	
9	Settle and rein back 3 metres	10	
10	Walk to A on loose rein	10	
	Total	**100**	

Judge: _____ Date: _____

Scoring Scale

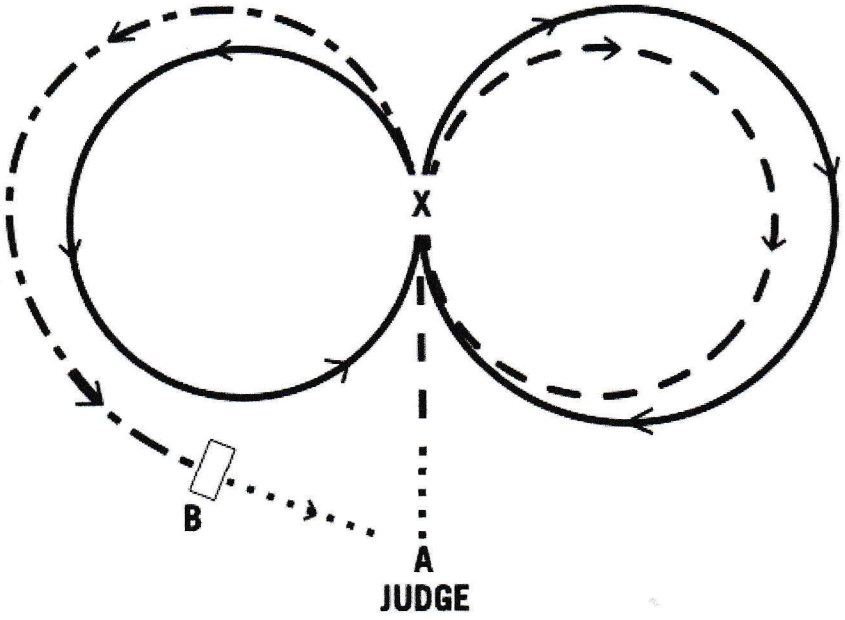
0	1	2	3	4	5	6	7	8	9	10
Not Executed			Insufficient		Satisfactory			Good		Excellent

HACK – HP2

Stockmans Challenge 2024

Event _____ Class _____

Horse _____ Rider _____



		Possible Points	Judge's Marks
1	Type, Presentation and Overall Impression	10	
2	Walk a short distance from A. Trot to X	10	
3	Trot circle right	10	
4	Canter circle left	10	
5	Simple change at X	10	
6	Canter circle right	10	
7	Simple change at X	10	
8	Hand gallop part circle left to B	10	
9	At B Halt facing Judge and settle	10	
10	Walk to Judge on a light rein	10	
	Total	**100**	

Judge: _____ **Date:** _____

Scoring Scale

0	1	2	3	4	5	6	7	8	9	10
Not Executed			Insufficient		Satisfactory			Good		Excellent